

OMAR VALENZUELA

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OBJECTIVE

Passionate Software Engineering student seeking Software Engineering Internship for Summer 2020

EDUCATION

University of California, Irvine – B.S. in Software Engineering Expected June 2020

SKILLS

Programming Languages: Python, C++, Java, Ruby, HTML5/CSS, MySQL, x86 Intel Assembly, Swift

Tools/Technologies: Git/Github, Vim, Eclipse, Tableau, Xcode 9, Matlab, Command Terminal, Sketch

Operating Systems: Mac, Linux, Windows

EXPERIENCE

CodePath – Lead iOS Technical Program Manager September 2018

- **Lead an iOS development course** endorsed by top tech companies such as Google, Facebook, Amazon, and Microsoft at the University of California, Irvine sponsored through CodePath.
- **Introduce new complex topics in an understandable manner** to a class size of an estimated 40 students and assist students build 6 intense iOS apps over the course of 10 weeks.
- Manage in-class operations and attend bi-weekly check ins with CodePath staff.

Los Angeles Rams – Gameday Sponsorship Intern August 2018 – February 2019

- Entrusted with the task of communicating and **establish strong relations with individuals associated as VIP's** for the LA Rams organization during game days.
- Effectively communicate with LA Rams executive staff to provide smooth transitions for essential tasks during a game that nearly attracts 70,000 people weekly.

Los Angeles Rams – General Intern July 2018 – August 2018

- Assist the NFL Team with training camp operations and provided fans with excellent service.
- **Effectively managed** several stations at the camp to ensure proper responsibilities were upheld

PROJECTS

SORTa Helpful – iOS App May 2018 – August 2018

- Designed and developed a medium-scale iOS app over the span of two months from **concept to completion** in an **Agile Development environment** using the **Model-View-Controller** architectural pattern to help students learn, visualize, and master various sorting algorithms.
- Quickly **self-learned Swift 4** in ~6 weeks and used **Git/Github** as source control to manage several branches.
- **Designed intricate mockups** using Sketch and Adobe XD CC in conjunction with **Human Computer Interaction Concepts**

Harry Potter – Ruby on Rails App June 2017

- Developed a Ruby on Rails app that uses Ruby, JavaScript, HTML5/CSS in a **Model-View-Controller** architectural pattern to create a quiz involving the spells of Harry Potter and the times the spells were read in the books.
- **Self-learned** the front-end tools required for this app in a **short period of ~5 weeks**.
- Upon completion, the project was presented to company partners associated with **CODE2040**.

EXTRACURRICULAR ACTIVITIES

NCAA Division 1 Student-Athlete – *University of California, Irvine Athletics* Sep 2015 – Present

- Compete at the highest level in NCAA intercollegiate athletics in Track and Field